PANJAB UNIVERSITY, CHANDIGARH-160014 (INDIA)
(Estd. under the Panjab University Act VII of 1947 — enacted by the Govt. of India)

FACULTY OF SCIENCE

SYLLABI

FOR

BACHELOR OF COMPUTER APPLICATIONS (B.C.A)
(SEMESTER SYSTEM)
PART-I, II, III
(FIRST to Sixth Semester)
FOR

2020 – 2021 SESSIONS

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**Panjab University, Chandigarh**

**Scheme of Examination and Syllabus of BCA**

w.e.f. 2020 - 2021.

### Bachelor of Computer Applications Semester – I

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**Total** 24 1 12 37 40 360 400 16

*The Environment, Road Safety Education, Drug Abuse & Violence against Women is a compulsory qualifying paper which the students have to study in the B.C.A. 1st year (2nd Semester). If the students failed in qualify the paper during 2nd Semester, he / she / they be allowed to appear / qualify the same in the 4th or 6th semester/s.*

### Bachelor of Computer Applications Semester – II

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* This is a compulsory qualifying paper, which the students have to study in the B.A./B.Sc./B.Com./B.C.A.1st year. The students are required to qualify this paper either in the first year, second year and third year of the course. The examination will be conducted by the University.
FIRST SEMESTER
English (Compulsory) – A
BCA-16-101

L T P Cr
6 - - 3

External Marks: 65
Internal Marks: 10

Time Duration: 3 Hrs.
Number of Lectures: 60

Semester I

Book Prescribed: Colours of Expression by Harbhajan Singh published by Publication Bureau, Panjab University, Chandigarh

Section A

1) Short Stories (1 & 2)
   One essay type question on summary/Character/Incident (one out of two with internal choice)
   10 marks

II) Prose (1 to 3)
   Long essay type question on Summary/Theme (one out of two with internal choice)
   10 marks

III) Poetry (1 to 6)
   15 marks
   Summary (one out of two with internal choice) 5 marks
   Short Questions (two out of three) 5 marks
   Reference to the Context (one out of two with internal choice) 5 marks

Section B

1) Word formation from Prose and Stories and their use in sentences (5 out of 8)
   10 marks

2) Use of textual words and idioms in sentences (5 out of 8)
   10 marks

3) Translation from Hindi/Punjabi to English
   (a small Paragraph)
   5 marks

   OR

   For Foreign Students (Paraphrase of Poetry Passage)

4) Official, Business and Letters to the Editors
   5 marks
**Fundamentals of Mathematical Statistics**

: **BCA-16-102**

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**Time Duration**: 3 Hrs.

**Objective**: To teach the students the basic techniques of Statistical Methods. After completing this course students will be able to solve various Financial, Scientific and Engineering fields’ problems.

**Note**:

i. The Question Paper will consist of Four Units.

ii. Examiner will set total of **Nine** questions comprising **Two** questions from each Unit and **One** compulsory question of short answer type covering whole syllabi.

iii. The students are required to attempt **One** question from each Unit and the Compulsory question.

iv. All questions carry equal marks unless specified.

v. **The student can use only Basic (Non-programmable) type of Calculator.**

vi. **Log tables are allowed. Students may be provided the same for computation.**

**UNIT - I**

**Basic Statistics**: Types of Statistics, Different Statistical Techniques, Steps in Statistical Investigation, Uses and Limitations of statistics, Collection of Data: Sources of collecting primary and Secondary Data, Limitations of Secondary Data, Criteria of evaluating secondary data, Organization of data, Graphs of Grouped Frequency Distribution, Tabulation of Data, Parts of Table

**Measures of Central Tendency**: Kinds of measures of central tendency (statistical averages or averages):

**Arithmetic Mean**: Simple Arithmetic Mean, Methods of calculating Simple Arithmetic Mean, Arithmetic Mean in case of Individual Series, Discrete series and continuous series, Weighted Arithmetic Mean, Combined Arithmetic Mean.

**Geometric Mean**: Simple Geometric Mean, Methods of calculating Simple Geometric Mean, Geometric Mean in case of Individual, Discrete series and continuous series, Weighted Geometric Mean, Combined Geometric Mean.

**Harmonic Mean**: Simple Harmonic Mean, Methods of calculating Simple Harmonic Mean, Harmonic Mean in case of Individual, Discrete series and continuous series, Weighted Harmonic Mean, Combined Harmonic Mean.

**UNIT - II**

**Median**: Methods of Calculating Median in case of Individual, Discrete series and continuous series

**Partition Value**: Quartile, Quintiles, Hexiles, Septiles, Octiles, Deciles, Percentiles

**Mode**: Methods of Calculating Mode in case of Individual Series, Discrete series and continuous series

**Range**: Computation of Range, Inter Quartile Range, Computation of Inter Quartile Range, Percentile Range and Computation of Percentile Range.

Mean Deviation, Computation of Mean Deviation, Standard Deviation, Calculation of Standard Deviation, Variance, Calculation of Standard Deviation for individual Series, Discrete Series and Continuous Series, Coefficient of Standard Deviation and coefficient of variation, Combined Standard Deviation, Correcting incorrect Standard Deviation
UNIT - III


UNIT - IV


Suggested Readings:

Objectives: The objective of this course is to familiarize students with complete Fundamentals and the packages commonly used in computing software.

Note:
i. The Question Paper will consist of Four Units.
ii. Examiner will set total of NINE questions comprising TWO questions from each Unit and ONE compulsory question of short answer type covering whole syllabi.
iii. The students are required to attempt ONE question from each Unit and the Compulsory question.
iv. All questions carry equal marks unless specified.

UNIT - I

Computer Appreciation: Introduction to computers, characteristics of computer; History of computers; Classification of computers on size: (Micro, Mini, Mainframe and super computers), Working Principles, Generations; Applications of computers; commonly used terms–Hardware, Software, Firmware. Basic Computer Organization: Block diagram of computer system, Input unit, Processing Unit and Output Unit; Description of Computer input devices: Keyboard, Mouse, Trackball, Pen, Touch screens, Scanner, Digital Camera; Output devices: Monitors, Printers, Plotters.

Computer Memory: Representation of information: BIT, BYTE, Memory, Memory size; Units of measurement of storage; Main memory: Storage evaluation criteria, main memory organization, RAM, ROM, PROM, EPROM; Secondary storage devices: Sequential Access Memory, Direct Access Memory Magnetic Tapes, Magnetic disks, Optical disks: CD, DVD; Memory storage devices: Flash Drive, Memory card;

Types of software: System and Application software; Programming Languages: Generation of Languages; Translators - Interpreters, Compilers, Assemblers and their comparison.

UNIT - II

Understanding Operating System using DOS: Introduction to operating systems and its functions, DOS and versions of DOS, Booting sequence; Warm and Cold Boot; Concepts of files and directories, Redirecting command input and output using pipes, Wildcard characters, Types of DOS commands: Internal and External; Internal Commands: DIR, MD, CD, CLS, COPY, DATE, DEL, PATH, PROMPT, REN, RD, TIME, TYPE, VER, VOL; External Commands: XCOPY, ATTRIB, BACKUP, RESTORE, FIND, SYS, FORMAT, CHKDSK, DISKCOPY, LABEL, MOVE, TREE, DELTREE, DEFRAG, SCANDISK, UNDELETE. Batch Files: Introduction to simple batch files; Introduction to CONFIG.SYS and AUTOEXEC.BAT files.

UNIT - III

**Word Processing Package:** Opening, saving and closing an existing document; renaming and deleting files; Using styles and templates: Introduction to templates and styles; applying, modifying and creating new (custom) styles; using a template to create a document, creating a template, editing a template, organizing templates, examples of style use, Changing document views, Moving quickly through a document, Working with text: select, cut, copy, paste, find and replace, inserting special characters, setting tab stops and indents, Checking spelling and Grammar, Autocorrect, Using built-in language tools, word completion, Autotext, Formatting text: Using Styles, formatting paragraphs, formatting characters, autoformatting, creating lists; Formatting pages: Using layout methods, creating headers and footers, Numbering pages, Changing page margins, Adding comments to a document, Creating a table of contents, Creating indexes and bibliographies, Printing a document, Using mail merge, Tracking changes to a document, Using fields, Linking to another part of a document, Using master documents, Creating fill-in forms.

UNIT - IV

**Spreadsheet Package:** Introduction to Spreadsheets, sheets and cells; Opening and saving spreadsheet files; Working with sheets: inserting new sheet, deleting and renaming sheets, Viewing a spreadsheet: freezing rows and columns, splitting screen, Entering data: cell referencing, formatting cells, entering numbers, entering numbers as text, entering formulae, entering date and time, deactivating automatic changes, Speeding up data entry: using fill tool, fill series, defining fill series, Validating cell contents, Formatting data: formatting text, numbers, cells, Autoformatting cells and sheets, defining new autoformat, Using conditional formatting, Hiding and showing data, Sorting records, Printing a spreadsheet document: using print ranges, page formats, inserting page breaks, headers and footers; Working with Graphs and Charts : Creating Embedded Chart, formatting chart: Changing chart types, adding Titles, Legends and Gridlines, Printing Charts; Adding database functions: defining database ranges, sorting, filtering and grouping database ranges; Evaluating data: using DataPilot; Functions and Macros: using and editing existing macro, Creating Macros, Recording Macros, Running Macros.

**Presentation Packages:** Basics of creating a presentation, Parts of main window, workspace views, creating a presentation, Incorporation of Animation.

**Note:** Any word processing, spreadsheet and presentation package may be used. Focus should be on open source software’s.

**Suggested Readings:**
4. OoAuthors Team : Getting Started with OpenOffice.org 3.3, Friends of OpenDocument
Problem Solving Through C
BCA-16-104

External Marks: 65
Internal Marks: 10

Objective: The objective of this course is to make the student understand programming language concepts, mainly control structures, reading a set of data, stepwise refinement, function and arrays. After completion of this course, the student is expected to analyze the real life problem and write programs in ‘C’ language to solve problems. The main emphasis of the course is on problem solving aspect.

Note:

i. The Question Paper will consist of Four Units.
ii. Examiner will set total of **NINE** questions comprising **TWO** questions from each Unit and **ONE** compulsory question of short answer type covering whole syllabi.
iii. The students are required to attempt **ONE** question from each Unit and the Compulsory question.
iv. All questions carry equal marks unless specified.

UNIT - I
Fundamentals of C Languages: History of C, Character Set, Identifiers and Keywords, Constants, Types of C Constants, Rules for Constructing Integer, Real and character Constants, Variables, Data Types, rules for constructing variables.
Operators and Expressions: C Instructions, Arithmetic operators, Relational operators, Logical operators, Assignment Operators, Type Conversion in Assignments, Hierarchy of Operations, Standard and Formatted Statements, Structure of a C program, Compilation and Execution.

UNIT - II
Decision Control Structure: Decision making with IF-statement, IF-Else and Nested IF-Else, The else if Clause.
Loop Control Structure: While and do-while, for loop and Nested for loop,
Case Control Structure: Decision using switch, Thegoto statement.
Functions: Library functions and user defined functions, Global and Local variables, Function Declaration, Calling and definition of function, Methods of parameter passing to functions, recursion, Storage Classes in C.

UNIT - III
Arrays: Introduction, Array declaration, Accessing values in an array, Initializing values in an array, Single and Two Dimensional Arrays, Initializing a 2-Dimensional Array, Memory Map of a 2-Dimensional Array, Passing array elements to a function: Call by value and call by reference, Arrays of characters, Insertion and deletion operations, Searching the elements in an array, Using matrices in arrays, Passing an Entire Array to a Function.
**Pointers:** Pointer declaration, Address operator “&”, Indirection operator “*”, Pointer and arrays, Pointers and 2-Dimensional Arrays, Pointer to an Array, Passing 2-D array to a Function, Array of Pointers.

**Dynamic Memory Allocation:** malloc(), calloc(), realloc(), free() functions.

**UNIT - IV**

**String Manipulation in C:** Declaring and Initializing string variables, Reading and writing strings, String Handling functions(strlen(), strcpy(), strcmp(), strcat()).

**Structures and Unions:** Declaration of structures, Structure Initialization, Accessing structure members, Arrays of structure, Nested structures, Structure with pointers, Union.

**Files in C:** Introduction, Opening and Closing files, Basic I/O operation on files.

**Suggested Readings:**

**Essential :**

**Further Reading:**
SECOND SEMESTER
English (Compulsory) – B
BCA-16-201

L T P Cr External Marks: 65
6 - - 3 Internal Marks: 10

Time Duration: 3 Hrs. Number of Lectures : 60

Semester II
Book Prescribed: Colour of Expression by Harbhajan Singh published by Publication Bureau, Panjab University, Chandigarh

Section A

1) Short Stories (3-5)
   One essay type question on summary/Character/Incident (one out of two with internal choice) 10 marks

2) Prose (4-5)
   Long essay type question on Summary/Theme (one out of two with internal choice) 10 marks

3) Poetry (7-11)   15 marks
   Summary (one out of two with internal choice) 5 marks
   Short Questions (two out of three) 5 marks
   Reference to the Context (one out of two with internal choice) 5 marks

Section B

1) Paragraph Writing (Descriptive and Narrative) 10 marks

2). Use of textual words and idioms in sentences (5 out of 8) 10 marks

3). Translation from Hindi/Punjabi to English (isolated sentences) 5 marks

OR

For Foreign Students (Paraphrase of Poetry Passage)

4) Transformation of all types (5 out of 5) 5 marks
Objectives: This course will enable the student to understand the basic organization of computer system and system maintenance.

Note:

i. The Question Paper will consist of Four Units.

ii. Examiner will set total of **NINE** questions comprising **TWO** questions from each Unit and **ONE** compulsory question of short answer type covering whole syllabi.

iii. The students are required to attempt **ONE** question from each Unit and the Compulsory question.

iv. All questions carry equal marks unless specified.

UNIT - I

**Computer Organisation:** Evolution of Computers, Von Neumann Architecture, Combinatorial Blocks: Gates, Half Adder, Full Adder, Multiplexers, Decoders, Encoders; Sequential Building blocks: Flip Flops, Registers, Counters, Information representation: codes, fixed and floating point representation

Arithmetic: Addition and subtraction for sign magnitude and 2’s complement numbers, integer multiplication using Booth's algorithms

UNIT - II

**Architecture of a Simple Processor:** Architecture of 8086/8088 microprocessor, instruction set, Addressing Modes.

Instruction: Microinstructions: Register Transfer, Arithmetic, Logical and Shift, Types of Instructions, Instruction Cycle.

Interrupt: Types, Interrupt Cycle

I/O organization: Strobe based and Handshake based communication, DMA based data transfer;

UNIT - III

**Memory Organisation:** Memory Hierarchy, RAM (Static and Dynamic), ROM Associative memory, Cache memory organisation, Virtual memory organisation.

Assembly Language: Features of Assembly Language, Machine Language vs Assembly Language, Pseudo Instruction; use of Assembly for programs: Addition, Subtraction, Multiplication using Subroutines and Basic Input/Output.

UNIT - IV

**System Maintenance:** Introduction to various physical components of a computer, Physical Inspection and Diagnostics on PC, Functional description of various Internal and External cards; Viruses: Types of Computer Viruses, Detection, prevention and protection from Viruses.
Suggested Readings:

**Essential:**

**Further Reading:**

Fundamentals of Web Programming  
BCA-16-203

L T P Cr      External Marks: 65
6 - -  3      Internal Marks: 10

Time Duration: 3 Hrs.      Number of Lectures : 60

Objectives: This course will enable the student to build and publish web sites using HTML, DHTML, CSS, JavaScript and Dreamweaver.

Note :
   i. The Question Paper will consist of Four Units.
   ii. Examiner will set total of **NINE** questions comprising **TWO** questions from each Unit and **ONE** compulsory question of short answer type covering whole syllabi.
   iii. The students are required to attempt **ONE** question from each Unit and the Compulsory question.
   iv. All questions carry equal marks unless specified.

UNIT - I

**Basic Terminology:**  Web Server; Web Client/Browser, Understanding how a Browser communicates with a Web Server, Website, Webpage, Static Website, Dynamic Website, Internet, Intranet, Extranet, WWW, URL

**HTML:** Structure of an HTML program, Paragraph Breaks, Line Breaks; Emphasizing Material in a Web Page (Heading Styles, Drawing Lines); Text Styles (Bold, Italics, Underline); Other Text Effects (Centering (Text, Images etc.)

Lists: Unordered List, Ordered Lists, Definition lists

Adding Graphics to HTML Documents using the Border, Width, Height, Align, ALT Attributes

Tables: Caption Tag, Width, Border, Cell padding, Cell spacing, BGCOLOR, COLSPAN and ROWSPAN Attributes.

UNIT - II

**Linking Documents:**  Anchor tag, External Document References, Internal Document References and Image Maps

**Frames:** Introduction to Frames: The `<FRAMESET>` tag, The `<FRAME>` tag, Targeting Named Frames

**DHTML:** Introduction to cascading style sheets (CSS), Style tag, Link tag, Types of CSS: In-Line, Internal, External

**Forms:** Attributes of Form element, Input element, The Text Element, Password, Button, Submit Button, Reset Button, The Checkbox, Radio, TextArea, Select and Option, Bootstrap Library.

UNIT - III

**Java Script:** Introduction and Features of JavaScript, Writing JavaScript into HTML, tokens, data types, variables, operations, control constructs, strings arrays, functions, core language objects, client side objects, event handling. Applications related to client side form validation.

Other Built-In Objects in JavaScript: The String Object, The Math Object, The Date Object;
UNIT - IV

Web Hosting: Understanding Domain Name & Web Space, Getting a Domain Name & Web Space (Purchase or Free), Uploading the Website to Remote Server, Introduction to Open Source Third party FTP Tools

Suggested Readings:

Essential:

2. Bayross, Ivan : HTML, DHTML, Java Script by BPB, Latest reprint

Further Reading:

5. Thomas Powell : HTML & CSS: The Complete Reference
8. David Powers : The Essential Guide to Dreamweaver CS4
Object Oriented Programming using C++

BCA-16-204

External Marks: 65
Internal Marks: 10

Time Duration: 3 Hrs.
Number of Lectures : 60

Objectives: By the end of the course, students will be able to write C++ programs using the more esoteric language features, utilize Object Oriented techniques to design C++ programs, use the standard C++ library, and explore advanced C++ techniques.

Note:

i. The Question Paper will consist of Four Units.
ii. Examiner will set total of **Nine** questions comprising **Two** questions from each Unit and **One** compulsory question of short answer type covering whole syllabi.
iii. The students are required to attempt **One** question from each Unit and the Compulsory question.
iv. All questions carry equal marks unless specified.

UNIT - I

**Principles of Object Oriented Programming (OOP):** Introduction to OOP, Difference between OOP and Procedure Oriented Programming; Concepts: Object, Class, Encapsulation, Abstraction, Polymorphism and Inheritance, Applications of OOP. Special operators: scope resolution operator, Member Dereferencing operators, Memory management operators, Manipulators and Type cast operator

**Structure of a C++ Program and Classes and Objects:** Class Declaration : Data Members, Member Functions, Private and Public members, Creating Objects, Accessing class data members, Accessing member functions; Class Function Definition: Member Function definition inside the class declaration and outside the class declaration.

UNIT - II

Friend function, inline function, Static members, Function Overloading, Arrays within a class. Arrays of Objects; Objects as function arguments: Pass by value, Pass by reference, Pointers to Objects.

**Constructors:** Declaration and Definition, Types of Constructors, (Default, Parameterized, Copy Constructors). Destructors: Definition and use.

**Operator Overloading & Type Conversion:** Conversion from basic type to user defined type, User defined to basic type and one user defined conversion to another user defined type.

UNIT - III

**Inheritance:** Extending Classes Concept of inheritance, Base class, Defining derived classes, Visibility modes : Public, Private, Protected ;Types of Inheritance: Single inheritance :
Privately derived, Publicly derived; Making a protected member inheritable, multilevel inheritance, multiple Inheritance and ambiguity of multiple inheritance, Hierarchal Inheritance, Hybrid, Nesting of classes.

**Polymorphism:** Definition, Application and demonstration of Data Abstraction, Encapsulation and Polymorphism. Early Binding, Polymorphism with pointers, Virtual Functions, Late binding, pure virtual functions.

**UNIT - IV**

**Exception Handling:** Definition, Exception Handling Mechanism : Throwing mechanism and Catching Mechanism, Rethrowing an Exception

**File Processing:** Opening and closing of file, Binary file operations, structures and file operations, classes and file operations, Random file processing.

**Suggested Readings :**

**Essential :**
1. E. Balaguruswamy, 2008 : Object Oriented Programming with C++, TMH.

**Further Reading :**
Punjabi – A
BCA-16-301

पंजाबी समाधान
उम्मीद 2019 रे हिस्टोर खाँड़ी

खूँस भंड 50
विकल्प 45
टिप्पणी आमोग केंप 05
संभाव 3 पृष्ठ

निर्देश

1. अपूर्वित भंजां बढ़ीचे ढाल रंग चेटही वांटर नाम अभिनेता
2. चेटही यां भंजां बढ़ीचे ढाल वांटर नाम अभिनेता
3. चेटही यां भंजां वंश नाम संभाव नीचे देखभाल /जेलएक

वेळा

1. मूल-मंचेस्टर, मंच: डा साउथवेस्ट एलिट चेटही चेटही का 15 वांटरड़ा, पुर्वावर: भंजां युद्धिकारंग विषयीवर विषय, चेटहीजार (लघु बीत मिथ- गुरुप का इंज उदन काज जू, विषय-सूत्र, तंत्र, पुर्न मिथ- महार जानां, मार्चर वितरण में धुंधीयां तांत या भितर धार, पती तान वांड्व- वाप मंचेस्टर, बेवर दी बलवात, भंजां ला युद्ध, प्लांट मिथ- भा, एम प्रभाव, उत्तर ता चेटही आड़ अभिनूत पीढ़ा- अत्यं सुधा मार हूँ, मूं बड़े आए आभिनूत चेटही वंशबां)
2. भंजां वाप-विजय, मंच: कुलास्थान मिथ बिच चेटही का 6 वांटरड़ा, पुर्वावर: भंजां युद्धिकारंग विषयीवर विषय, चेटहीजार। (बेवर फिलहाल भारीमाता, मजबूता दी लघु, भेंधा, लघु, रामाराम आदे इंज उदन का धुंधीयां वांटरड़ा)

प्रकाश मटे शीर्ष

1. मूल-मंचेस्टर पुर्न वेंच बिंच क्षामता मार्कर (2 वेंच 1)
2. बिंच वेंच वाटन रा मार ना वेंची वेंच (विच 1)
3. वेंच वाटन रा मार (भंजां वाप-विजय वेंच)
4. बिंच वेंच वाटन ना वांटरड़ा रा मीनेक, उपर आड़ इंजीन्यार (वाठी बीत मिथ, पुर्न मिथ, अभिनूत पीढ़ा, मार्चर मिथ, मंचेस्टर मिथ पीढ़ अड़ वेंच हिप्षरी मिथ विजय)

(2 वेंच 1, वेंच वेंच भेंड वेंच वांटरड़ा वेंच)
5. लघु : क्षमता, विषयीवर अड़ आए अभ दाती तर वेंच वेंच (500 मार्कर 1)
6. मार्चर इंजीन्यार (10 अभि वेंच-न्याइंज वेंच 7)
7. वेंच इंजीन्यार (10 अभि वेंच इंजीन्यार वेंच 8)

विशेष धार : मूं बड़े वाट बुढ्य सती उड़े गेंदे वेंच 6 वीमान
OR

HISTORY AND CULTURE OF PUNJAB – A
BCA-16-302

HISTORY AND CULTURE OF PUNJAB – I

Instructions for the paper-setter and candidates: (for paper in Semester I & II)

1. The syllabus has been divided into four Units.
   There shall be 9 questions in all. The first question is compulsory and shall be short
   answer type containing 10 short questions spread over the whole syllabus to be
   answered in about 25 to 30 words each. The candidates are required to attempt any 5
   short answer type questions. Each question will carry 1 mark. Rest of the paper shall
   contain 4 units. Each Unit shall have two essay type questions and the candidate shall
   be given internal choice of attempting one question from each Unit-IV in all. Each
   question will carry 10 marks.

2. For private candidates, who have not been assessed earlier for internal assessment, the
   marks secured by them in theory paper will proportionately be increased to maximum
   marks of the paper in lieu of internal assessment.
   The paper-setter must put note (2) in the question paper.

3. One question from Unit-IV shall be set on the map.

Explanation:
1. Each essay type question would cover about one-third or one-half of a topic detailed
   in the syllabus.

2. The distribution of marks for the map question would be as under:
   Map : 06 Marks
   Explanatory Note : 04 Marks
   In case a paper setter chooses to set a question of map on important historical places,
   the paper setter will be required to ask the students to mark 6 places on map of 1 mark
   each and write explanatory note on any two of 2 marks each.

3. The paper-setter would avoid repetition between different types of question within
   one question paper.

PAPER: HISTORY AND CULTURE OF PUNJAB FROM THE EARLIEST TIMES
TO 1849

Max. Marks : 50
Theory : 45
Internal Assessment : 05
Time : 3 Hours

Objectives: To introduce the students to the history of the Punjab region.
Pedagogy: Lectures, library work and discussions.

UNIT I
UNIT II
4. Society and Culture under Maurayas
5. Society and Culture under Gupta
6. Cultural Reorientation: main features of Bhakti; origin and development of Sufism

UNIT III
9. Institution of Khalsa: new baptism; significance

UNIT IV
10. Changes in Society in 18th century: social unrest; emergence of misls and institutions-rakh, gurmata, dal khalsa.
11. Society and Culture of the people under Maharaja Ranjit Singh

Suggested Readings:
5. Basham, A.L : The Wonder That was India, Rupa Books, Calcutta (18th rep.), 1992
6. Sharma, B.N : Life in Northern India, Munshi Ram Manohar Lal, Delhi, 1966
7. Singh, Kirpal : History and Culture of the Punjab, Part II(Medieval Period), Publication Bureau, Punjabi University, Patiala 1990(3rd edn.).

Note: The following categories of the students shall be entitled to take option of History & Culture of Punjab in lieu of Punjabi as compulsory subject:
A. That the students who have not studied Punjabi upto class 10th.
B. Ward of / and Defence Personnel and Central Govt. Employee/Employees who are transferrable on all India basis.
C. Foreigners
Objective: To teach the students about the various aspects of Information Systems to be developed their analysis and design. The motive is to aware the learners about pre requisite of software development and associated paradigms. After completing this course students will be able to be analyse and design information systems.

Note:

i. The Question Paper will consist of Four Units.

ii. Examiner will set total of NINE questions comprising TWO questions from each Unit and ONE compulsory question of short answer type covering whole syllabi.

iii. The students are required to attempt ONE question from each Unit and the Compulsory question.

iv. All questions carry equal marks unless specified.

UNIT - I


The Role of System Analyst: Skills of a System Analyst, various roles of the Analyst.

UNIT - II

System Planning and the Initial Investigation: Bases for planning in system analysis, Initial investigation, determining the users information requirements, Problem definition and Project Initiation, Background Analysis, Fact Finding, Fact Analysis, Determination of Feasibility.


Tools of Structured Analysis: Various tools of structured analysis: Data flow diagram (DFD), Data Dictionary, Decision tree and structured English, Decision table, Pros and cons of each tools.

UNIT - III


**System Testing and Quality Assurance:** Testing, System testing, Quality assurance and its goals in its system life cycle, Levels of quality assurance, Trends in testing.

**UNIT - IV**

**Implementation and Software Maintenance:** Introduction, Conversion- Activity network for Conversion, File Conversion, User Training: Elements of user Training Post implementation review. Software Maintenance - Primary activities of a Maintenance Procedure, Reducing Maintenance Costs.

**Hardware and Software Selection:** Types of Software, Procedure for Hardware/Software selection: Major phases in selection, Evaluation and Validation, Vendor Selection, Post – Installation Review. Software selection- Criteria for Software Selection, the evaluation process.

**Suggested Readings:**


**Further Reading :**

Computer Oriented Numerical Methods
: BCA-16-304 (Session 2020 – 2021)

L | T | P | Cr | External Marks: 65
6 | 1 | - | 3 | Internal Marks: 10

Time Duration: 3 Hrs.

Objective: To teach the students the essential techniques of Numerical Methods. After completing this course students will be able to solve various Scientific and Engineering fields’ problems.

Note :

i. The Question Paper will consist of Four Units.
ii. Examiner will set total of **NINE** questions comprising **TWO** questions from each Unit and **ONE** compulsory question of short answer type covering whole syllabi.
iii. The students are required to attempt **ONE** question from each Unit and the Compulsory question.
iv. All questions carry equal marks unless specified.
v. The student can use only Basic (Non-programmable) type of Calculator.
vi. Log tables are allowed. Students may be provided the same for computation.

UNIT - I

Introduction to differentiation, integration and matrix algebra.  
*(No. of Lectures – 05)*

Data Representation and Computer Arithmetic: Introduction, Concept of Exact and Approximate Numbers, Concept of Significant digits, Representation of Numbers in Memory, Storage of Integer Numbers: Signed Representation, 1’s Complement Representation, 2’s Complement Representation, Floating Point Numbers and their storage, Floating Point Arithmetic, Normalization and their consequences, Errors, Measures of Accuracy: Absolute Error, Relative Error and Percentage Error, Error types: Data Errors, Truncation Errors, Round-Off Errors, Computational Errors, Rules, Relationship between Relative Error and Significant digits and Error Propagation: Error Propagation in Addition Operation, Subtraction Operation, Multiplication Operation and Division Operation.  

*(No. of Lectures – 10)*

UNIT - II


*(No. of Lectures – 08)*

UNIT - III


(No. of Lectures – 10)


(No. of Lectures – 05)

UNIT - IV


(No. of Lectures – 07)


(No. of Lectures – 08)

Suggested Readings:

Essential:

Further Reading:
3. S.S. Shastry : Introductory Methods of Numerical Analysis
4. H.C. Saxena : Finite differences and Numerical Analysis
Objective: To teach the students various data structures and the basic operations performed using them. At the end of course the student will have complete knowledge of data structures, thus will be able to use them for solving real world problems.

Note:

i. The Question Paper will consist of Four Units.
ii. Examiner will set total of **NINE** questions comprising **TWO** questions from each Unit and **ONE** compulsory question of short answer type covering whole syllabi.
iii. The students are required to attempt **ONE** question from each Unit and the Compulsory question.
iv. All questions carry equal marks unless specified.

UNIT - I

Basic Concepts: Introduction to Complexity, Data Structure and Data Structure operations. Applications of Data Structure, Basic data Structures.

Arrays: Introduction, Types of Array, Memory representation, Applications and operations.

Stacks: Introduction, memory representation, Applications and operations, Recursion.

UNIT - II

Linked List: Operations:-traversing, searching, inserting, deleting, operations on header linked list, circular linked list, doubly linked list, memory representation, Applications, polynomial manipulation.

Queue: Introduction, Types, Memory Representation and Applications.

UNIT - III

Trees – Definition and Basic concepts, Representation in Contiguous Storage, Binary Tree, Binary Tree Traversal, Searching, Insertion and deletion in Binary trees, Binary Search tree.

Graphs: Introduction, Memory Representation, Graph Traversal (DFS and BFS)

UNIT - IV

Searching: Binary and Linear Search;
Sorting: Bubble sort, Insertion sort, Selection sort, Merge Sort, Quick sort.
Comparison of various Searching and Sorting algorithms.
Suggested Readings:

Essential:

Further Reading:
FOURTH SEMESTER
Punjabi (Compulsory) – B
BCA-16-401

पंजाबी समाधी
मात्रा /माह 2020 में शिक्षित कटी

अभ्यासिय : 50
विद्यक : 45
षट्वशत आधेमेंट : 05
मानिय : 3 पृष्ठ

प्रश्नपत्र

1. आपूर्तिव पंजाबी बक्षी की सूची चेतनी हां विषयों हां आधेमेंट
2. अभ्यासिय पंजाबी वर्गों का आधेमेंट
3. चैंडों पंजाबी संत्रां का संकेत दोहे वचन/विज्ञान

वेम

1. मुख-मैजेस्टा, मंच : अ.स.हिंदी मिठ मिठी चेतनी हां 15 विषयों, पुर्वभाग : पंजाबी वृद्धि समिटी पर्यावरण विभाग, चंडीगढ़
(बॉक्सफीटिंग वार- पंजाबी, दुनिया, अं तक, संग सम, तौर संग, चेती नहीं, अन्य बफर- बंबी नहीं, बी, बिंदुस्थि, उस दोली नहीं हां, विद्युत, प्रम- प्रतिवाद, आभी संबंध पदार्थ, जी, मूर्ति, मूर्ति पत्र- प्रम नहीं दो चेती, जासल (बैची अपसीं चें) मांग जासल (में हूडा हां हिंदी है 2) विषयों)

2. पंजाबी वार-विज्ञान, मंच : गुप्तसर्वसंघ मिठ मिठी चेतनी हां 6 विषयों, पुर्वभाग : पंजाबी वृद्धि समिटी, पर्यावरण विभाग, चंडीगढ़
(उपरी वार, दुनिया, बनारस मूर्ति-मूर्ति है, देवी यमार, मिठी मूर्ति दुतावा है अनु वारदात वारों)

पुर्णिंय अभ्यास

1. मुख-मैजेस्टा प्रमुख विनें पृष्ठें मुख्य किताब विशेष (2 विचे 1) 5 अंश
2. विशें दीवि वारहा रा मां आँ बनारस बाल (4 विचे 1) 5 अंश
3. दीवि वर्गों रा मां (पंजाबी वार-विज्ञान विचे) 5 अंश
4. विशें दीवि बन्धी मां वर्गों रा मां सीट, उजर अर्दे वर्गों
(विशें वार, प्रम, मूर्ति पत्र, दुतावा मिठ, तुलशी दल अर्दे
विशेष विचे)
(2 विचे 1, दीवि बन्धी अर्दे दीवि वर्गों विचे)
5. वारका राघ महापुष्प प्रम-टेट (2 विचे 1) 8 अंश
6. विशेषी विशेष विचे (2 विचे 1) 7 अंश
7. दीवि लिंग 7 अंश

विशेष टेट : पृष्ठें पाठ वि लिंग उत्तर विचे विच 6 पौधिक श्रेणी
HISTORY AND CULTURE OF PUNJAB-II

Instructions for the paper-setter and candidates: (for paper in Semester I & II)

1. The syllabus has been divided into four Units.
   There shall be 9 questions in all. The first question is compulsory and shall be short answer type containing 10 short questions spread over the whole syllabus to be answered in about 25 to 30 words each. The candidates are required to attempt any 5 short answer type questions. Each question will carry 1 mark. Rest of the paper shall contain 4 units. Each Unit shall have two essay type questions and the candidate shall be given internal choice of attempting one question from each Unit-IV in all. Each question will carry 10 marks.

2. For private candidates, who have not been assessed earlier for internal assessment, the marks secured by them in theory paper will proportionately be increased to maximum marks of the paper in lieu of internal assessment.
   The paper-setter must put note (2) in the question paper.

3. One question from Unit-IV shall be set on the map.

Explanation:
1. Each essay type question would cover about one-third or one-half of a topic detailed in the syllabus.
2. The distribution of marks for the map question would be as under:
   Map : 06 Marks
   Explanatory Note : 04 Marks
   In case a paper setter chooses to set a question of map on important historical places, the paper setter will be required to ask the students to mark 6 places on map of 1 mark each and write explanatory note on any two of 2 marks each.
3. The paper-setter would avoid repetition between different types of question within one question paper.

PAPER: HISTORY AND CULTURE OF PUNJAB IN THE COLONIAL AND POST INDEPENDENCE TIMES

Max. Marks : 50
Theory : 45
Internal Assessment : 05
Time : 3 Hours

Objectives: To introduce the students to the history of Punjab region in the Modern times.
Pedagogy: Lectures, library work and discussions.

UNIT I
1. Introduction of Colonial Rule in Punjab: Annexation of Punjab, Board of Administration
2. Western Education: Growth of Education and rise of middle classes
3. Agrarian Development: Commercialization of agriculture; canalization and colonization.
UNIT II
5. Socio Religious Reform Movements: activities of Arya Samaj; Singh sabhas; Ahmadiyas.
6. Development of Press & literature: growth of press; development in literature

UNIT III
7. Emergence Of Political Consciousness: Agrarian uprising 1907; Ghadar Movement.
8. Gurudwara Reform Movement: Jallianwala Bagh; foundation of SGPC and Akali Dal; Morchas; Activities of Babbar Akalis.
9. Struggle for Freedom: activities of revolutionaries - Naujawan Bharat Sabha; Kirti Kissan Movement; participation in mass movements – non co-operation, civil disobedience, Quit India.

UNIT IV
10. Partition and its Aftermath: resettlement; rehabilitation
12. MAP(Physical geographical map of undivided Punjab): Major Historical places: Delhi, Kurukshetra, Jaito, Ferozepur, Ambala, Amritsar, Lahore, Ludhiana, Qadian, Jalandhar, Lyallpur, Montgomery.

Suggested Readings:

1. Singh, Kirpal :History and Culture of the Punjab, Part II(Medieval Period), Publication Bureau, Punjabi University, Patiala 1990(3rd edn.).
Software Project Management

BCA-16-403

L T P Cr
6 - - 3

External Marks: 65
Internal Marks: 10

Time Duration: 3 Hrs.
Number of Lectures : 60

Objective: To teach the students important concepts, terms related to various phases during the development of a software project. At the end of the course the student will be able to apply software project management techniques to manage a software project.

Note:

i. The Question Paper will consist of Four Units.

ii. Examiner will set total of **NINE** questions comprising **TWO** questions from each Unit and **ONE** compulsory question of short answer type covering whole syllabi.

iii. The students are required to attempt **ONE** question from each Unit and the Compulsory question.

iv. All questions carry equal marks unless specified.

UNIT - I

**Software Project Management and Process Groups:** Introduction to project and project management, role of a project manager in project management, a system view of project management, Stakeholders of Project, Project phases and product life cycles, Evolution of software economics, Improving software economics: reducing product size, software processes, team effectiveness, automation through software environments, Principles of modern software management.

UNIT - II

**Project Management Framework:** Project Management Framework, Software Tools for Project Management, Issues in Project Staff Acquisition and Team formation and Development, Model based software architectures, Workflows of the process, Checkpoints of the process.

**Project Integration:** Integration Management: Project selection, project management plans, project execution, project monitoring and controlling, integrated change control;

UNIT - III

**Scope Management:** Scope Management: project scope statement, Work breakdown structures, Scope verification and scope control, Process instrumentation and seven core metrics.

**Software management disciplines:** Iterative process planning, Project organizations and responsibilities, Process automation.
UNIT - IV

Project Scheduling: Time Management; Importance of Project Schedules, Sequencing and Scheduling Activity, Project Network Diagrams, PERT/CPM, Gantt charts, Critical chain scheduling.


Suggested Readings:
Essential:

Further Reading:
 Objective: The objective of the module is to create skills of students in operating systems concepts and Linux commands.

Note:

i. The Question Paper will consist of Four Units.
ii. Examiner will set total of **Nine** questions comprising **Two** questions from each Unit and **One** compulsory question of short answer type covering whole syllabi.
iii. The students are required to attempt **One** question from each Unit and the Compulsory question.
iv. All questions carry equal marks unless specified.

 **UNIT - I**

Operating Systems (OS): Introduction, its needs and services, Types of OS: Multi-user, Multitasking, Multiprocessing and Real time Operating Systems, Parallel systems, Distributed systems


 **UNIT - II**

Deadlocks: Necessary and sufficient conditions for Deadlocks, Introduction to methods for handling deadlocks, deadlock detection and recovery

Memory Management: Logical vs Physical address space, Swapping, Introduction to Paging, Segmentation, Virtual Memory-Demand paging, Introduction to Page Replacement algorithms: FIFO, Optimal Page replacement and LRU

 **UNIT - III**

Introduction to Linux: Linux's shell, Kernel, Features of Linux, History, Minimum system requirements, Boot and Root disks, Starting and stopping Linux system, passwords, logging in and out, terminal Handling commands: who, Understanding wildcards, Environment variables.

Understanding I/O Redirection and Piping: Introduction, cut, paste, sort, tee; Introduction to Regular Expressions and grep.
Using file system: Introduction to common types of files, Filenames, Introduction to different types of directories: Parent, Subdirectory, Home directory; rules to name a directory, Important directories in Linux File System, Absolute and relative filenames, creating files and directories, listing files (ls), pwd, moving and copying files (mv, cp), moving directories, Removing files and directories, using wildcards with files and directories, File and directory permissions using relative and absolute methods, Changing group ownership, umask settings

UNIT - IV

Process Management: Types of processes, ps, bg, fg, nice, kill.
Understanding System Administration activities: Superuser (su) command, Taking backups using tar, Managing disk space, Mounting and Un-mounting file system, Managing users, Managing printers with lpd, mknod, lpc, lpq, lprm.
Vi editor: starting vi, vi modes, inserting text, quitting vi, deleting text, copying and moving text, searching and replacing text.

Suggested Readings:

Essential :

Further Reading :
3. Brinch, Hansen, Operating System Principles, Prentice Hall of India
Objective: This course aims at giving the students the insight of the underlying concepts of database management system and implement them using Database software.

Note: i. The Question Paper will consist of Four Units.
   ii. Examiner will set total of **Nine** questions comprising **Two** questions from each Unit and **One** compulsory question of short answer type covering whole syllabi.
   iii. The students are required to attempt **One** question from each Unit and the Compulsory question.
   iv. All questions carry equal marks unless specified.

UNIT - I


Data Base Systems Concepts and Architecture: Schemas and Instances, DBMS architecture and Data Independence, Data base languages & Interfaces, DBMS functions and component modules.


UNIT - II

Relational Data Model: Relational model concepts, Integrity constraints over Relations, Relational Algebra - Basic Operations.


Relational Data Base Design: Functional Dependencies, Decomposition, Desirable properties of decomposition, Normal forms based on primary keys (1 NF, 2 NF, 3 NF and BC NF).

**RDBMS:** Terminology, The 12 Rules (Codd’s Rule) for an RDBMS.

UNIT - III

**Understanding SQL-1:** Data Types, Creating Tables, Creating a Table with data from Another table, Inserting Values into a Table, Updating Column(s) of a Table, Deleting Row(s) from a Table, Dropping a Column, Querying database tables, Conditional retrieval of rows, Working with Null Values, Matching a pattern from a table, ordering the result of a
Query Aggregate Functions, Grouping the Result of a Query, creation and deletion of Views, Managing privileges with Grant and Revoke Command, COMMIT and ROLLBACK, Functions: Character Functions, Date Functions, Group Functions

UNIT - IV

Understanding SQL-II: Querying Multiple Tables using Equi-Joins, Cartesian Joins, Outer Joins, Self-Joins, SET Operators: Union, Intersect, Minus; Introduction to Nested Queries


Suggested Readings:
Essential

Further Reading :
FIFTH SEMESTER
Objective: The objective of the course is to:

- Offer knowledge about computer network related hardware and software using a layered architecture.
- Provide good understanding of the concepts of network security, wireless and various emerging network technologies.

Note:

i. The Question Paper will consist of Four Sections.
ii. Examiner will set total of **Nine** questions comprising **Two** questions from each Section and **One** compulsory question of short answer type covering whole syllabi.
iii. The students are required to attempt **One** question from each Section and the Compulsory question.
iv. All questions carry equal marks unless specified.

UNIT - I


Physical Layer: Transmission media: Twisted pair, Coaxial cable, Fiber optics, Wireless Transmission (Radio, Microwave, and Infrared), Switching: Circuit Switching, Message Switching, Packet Switching & their comparisons. ISDN and its services, Multiplexing: Frequency Division, Time Division, Wave Length Division, MODEMS.

UNIT - II

Data Link Layer: Design Issue, Framing, Errors Detection and Correction Code: Check sum, CRC, Hamming code, Data Link Protocols for noisy and noiseless channels, Sliding Window Protocol: Stop and Wait ARQ, Go-back-N ARQ, Selective Repeat ARQ.

Medium Access Sub-Layer: Introduction to Static and Dynamic channel allocation, IEEE standards 802.3.

UNIT - III


UNIT - IV

Application Layer: Domain Name system (DNS), DNS name space, DNS Servers, World Wide Web, HTTP, e-mail: Architecture and Services, Message Component, Multipurpose Internet Mail Extensions (MIME), Simple Mail Transfer Protocol (SMTP), Post Office Protocol (POP), Remote Login and File transfer protocol, Introduction to Network Security.
REFERENCES:
Discrete Mathematical Structure
BCA-16-502

L T P Cr
6 1 - 3

External Marks: 65
Internal Marks: 10

Time Duration: 3 Hrs.

Number of Lectures: 60

Objectives: In this paper, Students will learn and be able to acquire the knowledge of Logic, Relations and Functions. Algebraic Functions and Graph Theory will also be discussed in this paper.

Note:

i. The Question Paper will consist of Four Sections.
ii. Examiner will set total of **NINE** questions comprising **TWO** questions from each Section and **ONE** compulsory question of short answer type covering whole syllabi.
iii. The students are required to attempt **ONE** question from each Section and the Compulsory question.
iv. All questions carry equal marks unless specified.

UNIT - I

Set Theory: Relations and Functions: Set Notation and Description, subset, basic set operations, Venn Diagrams, laws of set theory, partitions of sets, min sets, duality principle, basic definitions of relations and functions, graphics of relations, properties of relations: injective, surjective and bijective functions, compositions.

UNIT - II

Recurrence: Recurrence Relations and Recursive Algorithms – Linear-Recurrence Relations with Constant Coefficients; Homogeneous Solutions: Particular Solution, Total Solution, Solution by the Method of Generating functions.

UNIT - III

Graph Theory: Graph and planar graphs – Basic Terminology, Multi-graphs, Weighted Graphs, Paths and Circuits, Shortest Paths, Eulerian Paths and Circuits. Travelling Salesman Problem, Planar Graphs.

UNIT - IV

Automata Theory: Finite State Machines–Equivalent Machines, Finite State Machines as language Recognizers; Analysis of Algorithms - Time Complexity, Complexity of Problems.

References:

Objective: This course aims at giving student knowledge about all the programming concepts of JAVA programming language.

Note:

i. The Question Paper will consist of Four Sections.
ii. Examiner will set total of **NINE** questions comprising **TWO** questions from each Section and **ONE** compulsory question of short answer type covering whole syllabi.
iii. The students are required to attempt **ONE** question from each Section and the Compulsory question.
iv. All questions carry equal marks unless specified.

UNIT I

Java and the Internet: The Java programming language and its characteristics; Java development kit, Java run-time environment; Java compiler

Fundamentals of Java: Java Vs. C++, Byte Code, Java Virtual Machine, constants, variables, data types, operators, expressions, control structures, defining class, creating objects, accessing class members, constructors, Garbage Collection, method overloading,

Inheritance: Different types of Inheritance, member access, using super keyword to call super class constructors, creating a multilevel hierarchy, method overriding, dynamic method dispatch, using abstract classes, using Final keyword.

UNIT II

I/O Basics: streams, the predefined streams; Reading console Input, Writing console Output.

Arrays and Strings: One-dimensional and two-dimensional Arrays, String Handling using String and StringBuffer class, String Functions.

Packages: Types of packages, defining a package, Importing packages, Access protection

Interfaces: Defining an Interface, Implementing Interfaces, Variables in Interfaces, Achieving multiple inheritance using interfaces, Interface and Abstract classes.

UNIT III

Exception Handling: Java Exception handling model, Types of exception, using Try and catch, Multiple Try and Catch clauses, Nested Try statements, finally block, user defined exceptions.

Multi-threaded Programming: The Java Thread model, the Thread class and Runnable interface, Creating a Thread using Runnable Interface and extending Thread, Creating Multiple Threads, Thread Priorities, Synchronizations: Methods, Statements, Inter Thread Communication, Deadlock, Suspending, Resuming and Stopping Threads.

Applet Programming: Introduction, Types of applet, Life Cycle, Incorporating an applet into web page using Applet Tag, running applets, using Graphics class and its methods to draw lines, rectangles, circles, ellipses, arcs and polygons.
UNIT IV


Introduction to Java Database Connectivity (JDBC): JDBC Architecture, JDBC Drivers, Java.SQL package, Connecting to the Database and performing basic database operation like Insert, Delete, Update and Select.

References:

2. Bayross, Ivan : Java 2 by BPB publication
3. Schildt, Herbert : The Complete Reference Java 2, TMH.
4. Arora, Indu : JAVA Programming
Web Application Development using PHP
BCA-16-504

L T P Cr  External Marks: 65
6      -      -      3  Internal Marks: 10

Time Duration: 3 Hrs.  Number of Lectures : 60

Objective: This course enables students to do web programming using PHP and MySQL. It would enable them to develop websites and other web based applications.

Note:
1. The Question Paper will consist of Four Sections.
2. Examiner will set total of NINE questions comprising TWO questions from each Section and ONE compulsory question of short answer type covering whole syllabi.
3. The students are required to attempt ONE question from each Section and the Compulsory question.
4. All questions carry equal marks unless specified.

UNIT - I
Introduction to web applications: Client Side Scripting Vs Server Side Scripting, Understanding Web Servers: Local Servers and Remote Servers, Installing WAMP and configuring PHP environment, Static website Vs Dynamic website development, Embedding PHP code in Web Pages

PHP Basics: Tokens, Variables, Variable Scope, Constants, Data Types, number handling in PHP, operands, operators, expressions, operator precedence, comments, echo and Print statement

Control structures: Branching statements: if-else, ternary operator, switch; looping statements: while, do-while, for; file inclusion Statements

UNIT - II
Functions: Function definition, Creating and invoking user-defined functions, Formal parameters versus actual parameters, Function and variable scope, Recursion, Library functions

String Handling: interpolation with curly braces, characters and string indexes, string operators, heredoc, string functions, Formatting Strings, Comparing and searching Strings and substrings

Arrays: PHP Arrays, Creating Arrays, Accessing Array elements, Multidimensional Arrays, Inspecting Arrays, Deleting from Arrays, Iterating with each() and foreach(), Iterative functions: current(), next(), prev(), reset(), end()
UNIT - IV

Maintaining User State: Introduction to Cookies, Setting time in a cookie with PHP, Deleting a cookie, creating session cookie, Introduction to sessions, Starting a session, Registering Session variables, working with session variables, Destroying session, passing session Ids, encoding and decoding session variables, increase session expire time, working of session without cookie.

Working with File System: Understanding PHP file permissions, Opening and closing a file, File reading and writing functions, File system and directory functions

References:
1. PHP6 and MySQL Bible, Steve Suehring, Wiley India edition, 2015 reprint
2. PHP: The Complete Reference, "Steven Holzner", Tata Mc Gaw Hill
3. PHP6, Apache, MySQL Web development, Timothy Boronczyk, Wiley India edition
5. PHP, MySQL, and JavaScript: A Step-By-Step Guide to Creating Dynamic Websites by Robin Nixon O'Reilly Media
SIXTH SEMESTER
Objective: The objective of this course is to understand the process of electronic commerce and familiarizes students with the technology involved in it.

Note:
1. The Question Paper will consist of Four Sections.
2. Examiner will set total of **NINE** questions comprising **TWO** questions from each Section and **ONE** compulsory question of short answer type covering whole syllabi.
3. The students are required to attempt **ONE** question from each Section and the Compulsory question.
4. All questions carry equal marks unless specified.

UNIT - I

An Overview of E-Commerce:

Electronic Data Interchange (EDI): Definition; Traditional versus EDI enabled system for document exchange; Components of EDI: EDI Standards, EDI Software, Communication Networks; EDI Message Structure; EDI Notification Structure; EDI in India; EDI enabled procurement process; Benefits of EDI: Direct Benefits, Strategic Benefits; EDI Implementation issues; Legal Aspects

UNIT - II

Web based E-Commerce: Definition; Need for web based business, Steps in setting up business on Internet: Selection & registration of domain name, Website development: Planning a website, Steps for creating a website, Elements of a webpage, web authoring tools, Hosting a website: Website hosting considerations.

Online Promotion tools & techniques: Getting links to your site, banner advertisements & measuring advertisement effectiveness; Web Traffic Analysis: Hits, View pages, Visits and Other web-reporting tools, various measures, What is Search Engine optimization

UNIT - III

Electronic Payment Systems: E-cash: Purchasing & using of e-cash; Electronic Purses their loading with cash and use; E-cheque payment system; Online Third Party Verified Payment System through Credit & Debit Cards; ATM based cash disbursement system; Electronic Bill Payment System; Inter bank clearing system.

UNIT - IV


Applications of E-Commerce & Case Studies: Applications of e-commerce, Case studies in Retailing, Banking and e-governance; Cyber Crimes: Types, Cyber Forensics, Cyber crimes and IT Act - 2000.
References:

Objective: The course is designed to enable the students to develop applications using event driven programming with VB.net (as front end) and accessing database at back end.

Note:

i. The Question Paper will consist of Four Sections.

ii. Examiner will set total of **NINE** questions comprising **TWO** questions from each Section and **ONE** compulsory question of short answer type covering whole syllabi.

iii. The students are required to attempt **ONE** question from each Section and the Compulsory question.

iv. All questions carry equal marks unless specified.

UNIT - I

**Overview of the Visual Studio .NET IDE:** Introduction to .NET Framework and the Common Language Runtime, Introduction to Visual studio.NET IDE: Menu Bar and Tool Bar, Solution Explorer, Toolbox, Using different controls of Toolbox and their commonly used properties and methods: TextBox, Label, Check Box, Radio Button, Button, Frame, List Box, Combo Box, Picture, Image, Shape, Drive, File, directory related controls, Introduction to Menus

UNIT - II

**Basics of VB.Net:** Constants, Variables, data types, assignment operator, Operators: Arithmetic, Relational and logical operators, Assignment operators, Control structures: If, if/then/else selection structures, Select case Multiple-selection structure, While, do while, do until, For/Next repetition structure

**Procedures:** Introduction, sub Procedures, function procedures, event procedures, commonly used Form events, msgBox function, InputBox function.

**Arrays and Strings:** declaring and allocating Arrays, Using Strings and String functions: len, right, left, ucase, lcase, ltrim, trim;

**Control Arrays:** Introduction, creating and using Control Arrays

UNIT - III

**Writing ASP .NET applications and Deploying ASP .NET Applications:** Introduction to ASP.NET, Difference between ASP and ASP.NET, Understanding Web Forms, Using Validation Controls: RequiredFieldValidator, RangeValidator, CompareValidator, RegularExpressionValidator, CustomValidator, ValidationSummary; , Managing State in ASP.NET Web Applications using Session object, Cookie and Query String , Creating ASP.NET application, Deploying ASP.NET Applications with Windows Installer, Introduction to Web Services.
UNIT - IV

Accessing Data with ADO.NET: Understanding ADO.net, ADO.NET Object model: Connected model and Disconnected model, architecture, components, Understanding Provider classes, using Data Reader to read data from database, Data Adapter and Data sets, Using DataAdapter for Data Navigation and Data Manipulation, connecting to and querying a data source, using Data Grid view control with ADO.NET data sources.

Reference Books:

1. Dave Grundgeiger, Programming Visual Basic .NET, O'Reilly Publisher.
4. Evangelos Petroutsos, Mastering Visual Basic .NET, SYBEX Publishing
5. Deitel, Visual Basic.NET How to Program, Pearson Education
6. Lowell Mauer, Teach Yourself more Visual Basic.net in 21 days, SAMS
Computer Graphics and Multimedia Applications
BCA-16-603

External Marks: 65
Internal Marks: 10

Time Duration: 3 Hrs.

Number of Lectures : 60

Objective: The objective of the course is to introduce basic computer graphics concepts and algorithms. The student will also learn about essential concepts used in developing multimedia applications.

Note:

i. The Question Paper will consist of Four Sections.
ii. Examiner will set total of **Nine** questions comprising **Two** questions from each Section and **One** compulsory question of short answer type covering whole syllabi.
iii. The students are required to attempt **One** question from each Section and the Compulsory question.
iv. All questions carry equal marks unless specified.

UNIT - I


UNIT - II

Developing Computer Graphics Using ‘C’: Input-output primitives, setting character and text attributes, changing line styles, Using fill styles to fill images. Use these primitives to develop programs like drawing concentric circles, Ellipses, Sine curves, Histograms, Pie charts and human face.

UNIT - III

Multimedia Applications: What is multimedia, Components of Multimedia, Need of Multimedia, Features of a Multimedia System, Benefits and problems of using Multimedia?
System Components: Multimedia system and a conventional system, Basic System components, Subsystems and functions of a Multimedia computer, Multimedia Add-on Cards. Applications: Multimedia in the Real World, Training and Education, Image
Processing, Multimedia in home and office

Development Tools: Types of development tools, Commercial tools, Stages of Multimedia Application Development.

UNIT - IV

Image: Sources of image, Types of images, Basic editing operations, Introduction to Image Compression: Lossy and Lossless compression, Image file formats.
Audio: Hardware for Audio, Digital Audio, Audio editing operations, MIDI, Audio file formats
Video: Hardware Components of a Video System, introduction to Video compression, MPEG, Video file formats.
Storage for multimedia: magnetic media, Optical media, Compact disk specifications.

Studying features and use of Multimedia authoring tools like Photoshop and Macromedia Director.

Photoshop - Features, Interface, Toolbox, Color models, Layers, Filters
Macromedia Director - Features, Stage, Cast, Score, Control Panel, Sprite, Channels, Text Inspector, Tools for creating cast members

References
4. Foley, Vandom, Fenier, Hughes, 'C'; Addison Wesley Publishers
5. Ian R. Sinclair, Multimedia on the PC (with CDROM), BPB Publications
6. Hillman, David, Multimedia Technology and Applications, ITP